

# Gameplay Rules

These are the player-facing gameplay rules for Survival Fun. If you need help with a rule issue, open a support ticket in Discord in [#get-support](#). If staff are online, you can also use `/report` in-game to start a ticket.

Tag key: **[MDC]** **[MJC]** **[MLC]** **[ILL]** **[SC]**

## Building Too Close

- The area around a base is handled through court cases at spawn.
- To reserve the surrounding **100-block radius**, a player must register the area with the court at spawn.
- The first valid court registration gets ownership of that overall 100-block radius.
- The initial filing fee is **20,000**. Renewing an active court claim every **90 days** costs **15,000**.
- If a court claim is not renewed after 90 days, the surrounding 100-block radius expires and becomes unregistered.
- If you are inside another player's active 100-block court radius, you may improve the terrain, but you may not build houses, cabins, farms, storage areas, or other private property there.
- You also may not protect that area with the GriefPrevention plugin if it falls inside another player's active 100-block court radius.
- If the 100-block radius around an expired claim is still unclaimed, it becomes public land and another player may register it.

- Even when the surrounding land becomes public, there is still a **10-block buffer** around a player's actual house, farms, storage, and other valuable private property.
- You may not build on, claim, or take over that protected core property even if the outer 100-block court claim has expired.
- If a player returns after 90+ days away and finds a newer base nearby, the active court registration decides the case. A newer base with a valid, renewed court claim keeps its registered radius.
- If both sides are unclaimed and the newer base owner is also inactive, staff may step in and use admin tools such as WorldEdit to restore fair spacing around the returning player's base.
- If a large expired claim needs to be reduced instead of fully re-registered, players may use a **10,000** expired-claim resize form.
- Court documents, ownership decisions, and inactivity expirations are posted publicly in `#court-cases` on Discord.

## Unwanted PvP / Killing Pets or Mobs

- **Reason:** **[MDC] killing players or killing pets**
- Non-consensual PvP or killing another player's animals.

Offense	Action
1st	Clear inventory + verbal warning
2nd	Clear inventory + 5-day ban
3rd	Staff discretion

## Boosting

- **Reason: [MDC] boosting**

- Use of alternate accounts to gain items/money for a personal advantage.
- Our automatic alt detection prevents these commands:
  - `/tasks` (gives keys)
  - `/milestones` (gives keys)
  - `/jobs` (gives money)
  - `/ah` (allows payment)
  - `/pay` (allows payment)
- See [Alt Accounts](#) for details on our alt detection system and how to request an exemption for legitimate household members.

Offense	Action
1st	Clear inventory + verbal warning
2nd	Clear inventory + 7-day ban
3rd	Staff discretion

## Movement Cheats

- **Reason: [MDC] movement cheats**

- Includes flying, speed, or entity-based movement hacks.

Offense	Action
1st	30-day ban
2nd	Permanent ban

## X-Ray

- **Reason: [MDC] xray**
- Using X-ray packs, mods, or any other method to locate hidden ores and structures unfairly is not allowed.

Offense	Action
1st	5-day ban + clear inventory
2nd	15-day ban + clear inventory
3rd	30-day ban + clear inventory
4th	Permanent ban

## Macros / Autoclicker

- **Reason: [MDC] macros**
- Any unauthorized mod for automation.

Offense	Action
1st	1-day ban
2nd	5-day ban
3rd	15-day ban
4th	Permanent ban

## Stealing & Griefing

- **Reason: [MJC] grief or stealing**
- Includes scamming, stealing, or damaging others' builds, including unclaimed property.

Offense	Light	Extreme
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1st	5-day ban	15-day ban
2nd	15-day ban	30-day ban
3rd	Permanent ban	Permanent ban

# Item Duplication

- Reason: **[MLC] duping items**

## Vanilla Duping

- Allowed only if not selling or duplicating rare items such as ores or elytras.

Offense	Action
1st	1-day ban
2nd	5-day ban
3rd	Staff discretion

## Hacked Client Duping

- Using hacked clients or major exploits to duplicate items is treated more severely than simple vanilla duping.

Offense	Action
1st	24-day ban
2nd	Permanent ban

## Baritone / Botting

- Reason: **[MLC] botting**
- Automated gameplay through Baritone or similar tools.

Offense	Action
1st	24-day ban
2nd	Permanent ban

## Inappropriate Builds & Signs

- Reason: **[ILL] inappropriate builds**
- Private NSFW builds are allowed.
- Public inappropriate builds are not allowed and must be removed if staff tell you to take them down.
- Racist or discriminatory builds are not allowed at all.

Offense	Action
Builder refuses after removal request, 1st	1-day ban
Builder refuses after removal request, 2nd	5-day ban
Builder refuses after removal request, 3rd	Staff discretion
Racist/discriminatory build	Immediate permanent ban

## Inappropriate Skins/Names

- Reason: **[ILL] inappropriate skin/name**
- NSFW or racist skins are not allowed.

Offense	Action
1st	1-day ban

Offense	Action
2nd	Permanent ban

## Ban Evasion

- Reason: **[ILL] ban evasion**
- Using alternate accounts to evade bans.

Offense	Action
1st	Permanent ban

## Lag Machines

- Reason: **[SC] lag machines**
- Intentionally making builds or machines that cause server lag is not allowed.

Offense	Action
1st	24-day ban
2nd	Permanent ban

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