

Rules

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Chat Rules

These are the player-facing chat rules for Survival Fun. If you need help with a chat issue, open a support ticket in Discord in [#get-support](#). If staff are online, you can also use `/report` in-game to start a ticket.

Tag key: **[MIN]** **[MOD]** **[MAJ]** **[ILL]** **[PPPP]** **[PTP]**

Core Chat Offenses

Trolling

- **Reason:** **[MIN]** **trolling**
- Trolling is leading other players or staff on with falsehoods.
- Examples: telling others to press `Alt+F4`, using color codes to fake broadcasts.
- If it causes harm or becomes harassment, use a harsher punishment path.

Offense	Action
1st	Verbal warning
2nd	1-hour mute
3rd	6-hour mute
Further	Staff discretion

Chat Filter Bypass and Similar Disruption

Some of the behavior below may be filtered automatically, but repeated attempts still count as rulebreaking.

Spam

- **Reason: [MIN] spam**

- Covers chat flood, character drag, keyboard smash, encouraging spam, command spam, begging, and repeated shop/auction advertising.

Offense	Action
1st	Verbal warning
2nd	1-hour mute
Further	Staff discretion

Custom Fonts

- **Reason: [MIN] custom fonts**

- Custom fonts are not allowed as a player's main font in public chat.

Offense	Action
1st	Verbal warning
2nd	1-hour mute
Further	Staff discretion

Soft Advertising

- **Reason: [MIN] soft advertising**

- Mentioning another Minecraft server by name or IP, posting player group invites in public chat, sharing player Discord invites, or mentioning hacked clients.

Offense	Action
1st	Verbal warning
2nd	1-hour mute
Further	Staff discretion

Foreign Languages in Public Chat

- **Reason: [MIN] foreign languages in public chat**
- Non-English is allowed, but lengthy public discussions should move to messages.

Offense	Action
1st	Verbal warning
2nd	1-hour mute
Further	Staff discretion

Inappropriate Chat

- **Reason: [MOD] inappropriate chat**
- Small disrespectful or uncomfortable chat that does not rise to major discrimination or hate speech.

Offense	Action
1st	Verbal warning
2nd	1-hour mute
3rd	6-hour mute
Further	Staff discretion

Controversial Topics

- **Reason: [MOD] controversial topics**
- Topics that spark debate or offend others. Move the discussion to DMs.

Offense	Action
1st	Verbal warning
2nd	1-hour mute

Offense	Action
3rd	6-hour mute
Further	Staff discretion

Severe Chat Harm

Hate Speech

- **Reason: [MAJ] hate speech**
- Includes overt racism, targeted harassment, or discrimination.
- Severe cases can skip straight to harsher punishment.

Offense	Action
1st	3-hour mute
2nd	1-day ban
3rd	1-week ban
Further	Staff discretion

Adult Content

- **Reason: [ILL] adult content**
- Includes targeted sexual remarks, sexual intimidation, pressure to drop reports, or public accusations of sexual misconduct.
- Severe cases may skip straight to harsher punishment.

Offense	Action
1st	1-week ban
2nd	Permanent IP ban

Harmful Advertising

- **Reason: [MAJ] advertising**
- Harmful intentional advertising or spam of IPs, websites, Discords, or third-party software.
- This is treated more seriously than casual name-dropping or soft advertising.

Offense	Action
1st	30-day ban
2nd	Permanent ban

Ongoing Drama, Harassment, and Similar Patterns

These categories cover repeated behavior that keeps dragging chat off track after warnings.

Constant Bickering

- **Reason: [PPPP] constant bickering**
- Repeated arguing, nitpicking, and passive-aggressive disruption.

Offense	Action
1st	1-hour softmute
2nd	1-day softmute
Further	Upgrade to [PTP]

Drama

- **Reason: [PPPP] drama**

- Back-and-forth arguments that dominate chat after warnings.

Offense	Action
1st	1-day mute
2nd	1-week mute
Further	Upgrade to [PTP]

Drama Baiting

- **Reason: [PPPP] drama baiting**
- Vague accusations or inflammatory comments designed to spark arguments.

Offense	Action
1st	1-day softmute
2nd	1-week softmute
Further	Upgrade to [PTP]

Bullying

- **Reason: [PPPP] bullying**
- Repeated targeting of a player over time, even if no single message is severe on its own.

Offense	Action
1st	1-day mute
2nd	1-week mute
Further	Upgrade to [PTP]

Harassment

- **Reason: [PPPP] harassment**
- Sarcasm, dogwhistles, repeated "jokes," or indirect remarks clearly aimed at another player.

Offense	Action
1st	1-day softmute
2nd	1-week softmute
Further	Upgrade to [PTP]

Playing the Victim

- **Reason: [PPPP] playing the victim**
- Provoking others and then repeatedly claiming harassment to continue the conflict.

Offense	Action
1st	1-day softmute
2nd	1-week softmute
Further	Upgrade to [PTP]

Retaliation

- **Reason: [PPPP] retaliation**
- Continuing to respond after staff intervention, warnings, or mutes.

Offense	Action
1st	1-day softmute
2nd	1-week softmute
Further	Upgrade to [PTP]

Mini-Moderating

- **Reason:** [PPPP] mini-moderating
- Trying to police others in chat instead of reporting the issue.
- Use `/report` in-game or open a ticket in Discord rather than arguing moderation in public chat.

Offense	Action
1st	1-day softmute
2nd	1-week softmute
Further	Upgrade to [PTP]

Lying to Staff

- **Reason:** [PPPP] lying to staff
- Providing false information during investigations or support tickets.
- This includes lying about alt account status, rule violations, or other player behavior.

Offense	Action
1st	/warn
Further	Staff discretion

Gameplay Rules

These are the player-facing gameplay rules for Survival Fun. If you need help with a rule issue, open a support ticket in Discord in [#get-support](#). If staff are online, you can also use `/report` in-game to start a ticket.

Tag key: **[MDC]** **[MJC]** **[MLC]** **[ILL]** **[SC]**

Building Too Close

- The area around a base is handled through court cases at spawn.
- To reserve the surrounding **100-block radius**, a player must register the area with the court at spawn.
- The first valid court registration gets ownership of that overall 100-block radius.
- The initial filing fee is **20,000**. Renewing an active court claim every **90 days** costs **15,000**.
- If a court claim is not renewed after 90 days, the surrounding 100-block radius expires and becomes unregistered.
- If you are inside another player's active 100-block court radius, you may improve the terrain, but you may not build houses, cabins, farms, storage areas, or other private property there.
- You also may not protect that area with the GriefPrevention plugin if it falls inside another player's active 100-block court radius.
- If the 100-block radius around an expired claim is still unclaimed, it becomes public land and another player may register it.

- Even when the surrounding land becomes public, there is still a **10-block buffer** around a player's actual house, farms, storage, and other valuable private property.
- You may not build on, claim, or take over that protected core property even if the outer 100-block court claim has expired.
- If a player returns after 90+ days away and finds a newer base nearby, the active court registration decides the case. A newer base with a valid, renewed court claim keeps its registered radius.
- If both sides are unclaimed and the newer base owner is also inactive, staff may step in and use admin tools such as WorldEdit to restore fair spacing around the returning player's base.
- If a large expired claim needs to be reduced instead of fully re-registered, players may use a **10,000** expired-claim resize form.
- Court documents, ownership decisions, and inactivity expirations are posted publicly in `#court-cases` on Discord.

Unwanted PvP / Killing Pets or Mobs

- **Reason:** **[MDC] killing players or killing pets**
- Non-consensual PvP or killing another player's animals.

Offense	Action
1st	Clear inventory + verbal warning
2nd	Clear inventory + 5-day ban
3rd	Staff discretion

Boosting

- **Reason: [MDC] boosting**
- Use of alternate accounts to gain items/money for a personal advantage.
- Our automatic alt detection prevents these commands:
 - `/tasks` (gives keys)
 - `/milestones` (gives keys)
 - `/jobs` (gives money)
 - `/ah` (allows payment)
 - `/pay` (allows payment)
- See [Alt Accounts](#) for details on our alt detection system and how to request an exemption for legitimate household members.

Offense	Action
1st	Clear inventory + verbal warning
2nd	Clear inventory + 7-day ban
3rd	Staff discretion

Movement Cheats

- **Reason: [MDC] movement cheats**
- Includes flying, speed, or entity-based movement hacks.

Offense	Action
1st	30-day ban
2nd	Permanent ban

X-Ray

- Reason: **[MDC] xray**
- Using X-ray packs, mods, or any other method to locate hidden ores and structures unfairly is not allowed.

Offense	Action
1st	5-day ban + clear inventory
2nd	15-day ban + clear inventory
3rd	30-day ban + clear inventory
4th	Permanent ban

Macros / Autoclicker

- Reason: **[MDC] macros**
- Any unauthorized mod for automation.

Offense	Action
1st	1-day ban
2nd	5-day ban
3rd	15-day ban
4th	Permanent ban

Stealing & Griefing

- Reason: **[MJC] grief or stealing**

- Includes scamming, stealing, or damaging others' builds, including unclaimed property.

Offense	Light	Extreme
1st	5-day ban	15-day ban
2nd	15-day ban	30-day ban
3rd	Permanent ban	Permanent ban

Item Duplication

- Reason: **[MLC] duping items**

Vanilla Duping

- Allowed only if not selling or duplicating rare items such as ores or elytras.

Offense	Action
1st	1-day ban
2nd	5-day ban
3rd	Staff discretion

Hacked Client Duping

- Using hacked clients or major exploits to duplicate items is treated more severely than simple vanilla duping.

Offense	Action
1st	24-day ban

Offense	Action
2nd	Permanent ban

Baritone / Botting

- Reason: **[MLC] botting**
- Automated gameplay through Baritone or similar tools.

Offense	Action
1st	24-day ban
2nd	Permanent ban

Inappropriate Builds & Signs

- Reason: **[ILL] inappropriate builds**
- Private NSFW builds are allowed.
- Public inappropriate builds are not allowed and must be removed if staff tell you to take them down.
- Racist or discriminatory builds are not allowed at all.

Offense	Action
Builder refuses after removal request, 1st	1-day ban
Builder refuses after removal request, 2nd	5-day ban
Builder refuses after removal request, 3rd	Staff discretion
Racist/discriminatory build	Immediate permanent ban

Inappropriate Skins/Names

- Reason: **[ILL] inappropriate skin/name**
- NSFW or racist skins are not allowed.

Offense	Action
1st	1-day ban
2nd	Permanent ban

Ban Evasion

- Reason: **[ILL] ban evasion**
- Using alternate accounts to evade bans.

Offense	Action
1st	Permanent ban

Lag Machines

- Reason: **[SC] lag machines**
- Intentionally making builds or machines that cause server lag is not allowed.

Offense	Action
1st	24-day ban
2nd	Permanent ban

Punishment Tags

This page is a quick-reference legend for the shorthand tags used in staff reasons and punishment notes.

Severity / Category Reference

? Minor Violations [MIN]

Minor violations are more of an annoyance than a true issue.

Typical use: Warnings and short mutes.

? Moderate Violations [MOD]

Moderate violations make chat uncomfortable or disruptive.

Typical use: Escalating mute path.

? Major Violations [MAJ]

Major violations are disruptive, divisive, or harmful.

Typical use: Longer mutes or bans.

? Illicit Behavior [ILL]

Reserved for extreme, predatory, or zero-tolerance categories.

Typical use: Severe bans and immediate escalation.

?? Accelerated Conflict Path [PPPP]

Persistent pattern handling for repeated bickering, bullying, drama, and harassment.

Typical use: Softmutes, separations, repeated drama cases.

? Particularly Toxic Players [PTP]

Escalation bucket for persistent repeat offenders.

Typical use: Used after repeated [PPPP] behavior.

? Moderate Cheating [MDC]

Movement and cheating discipline bucket.

Typical use: Cheats, x-ray, macros.

? Major Cheating [MJC]

Major gameplay crime bucket.

Typical use: Griefing, stealing, dishonest acquisition.

?? Malicious Cheating [MLC]

Major automation or exploitation bucket.

Typical use: Duping and botting.

? Special Cases [SC]

Cases that do not fit neatly elsewhere.

Typical use: Lag machines and other case-by-case server harm.

Staff Use Notes

- Use the exact reason string shown in the rule pages where available.
- Delete harmful public messages immediately when the rule calls for it.
- Escalate to higher-ups for [MAJ], [ILL], hacked-client duping, and similar severe cases.
- Stay objective. Do not argue with players in chat while enforcing.

- Use `/softmute` and `/separate` for the persistent chat disruption cases described in the chat rules page.

Alt Accounts

Alt Account Detection

Surviva Fun uses automatic IP-based detection to identify alternate accounts sharing the same network connection. This system is in place to prevent boosting—using alternate accounts to gain items, money, or other advantages for personal benefit.

What is Boosting?

Boosting is the use of alternate accounts to unfairly gain rewards or economic advantages. See the [Gameplay Rules - Boosting](#) section for the specific rule and punishment details.

What Our Detection Prevents

When our system identifies players on the same IP address, it automatically restricts the following commands to prevent boosting:

- `/tasks` (gives keys)
- `/milestones` (gives keys)
- `/jobs` (gives money)
- `/ah` (allows payment)
- `/pay` (allows payment)

When multiple accounts share the same IP address, restrictions are applied to subsequent connections beyond the first.

Why We Do This

Boosting undermines the fairness of the economy and reward systems. By preventing alt accounts from earning rewards independently, we ensure that:

- Players cannot farm keys, money, or items across multiple accounts

- The economy remains balanced and competitive
- Rewards go to legitimate individual players rather than coordinated alt networks

Requesting an Exemption for Household Members

We understand that siblings, roommates, or family members may legitimately share the same network connection. If you are in this situation, you can request an exemption to restore full Member rank and command access.

How to Request an Exemption

1. **Join the Discord server** if you haven't already: [Discord](#)
2. **Both players must join** - the original account and the alt account user both need to be in the Discord server
3. **Create separate tickets** - each player should create their own support ticket in the `#get-support` channel
4. **Explain your situation** - clearly state that you are siblings/roommates sharing the same network connection
5. **Follow staff instructions** - staff will guide you through the verification process

Staff Verification Protocol

When verifying that accounts belong to separate legitimate players, staff follow this checklist:

Requirements

- Both the original account and alt account user must join the Discord server
- Both players must create separate support tickets in `#get-support`

- Staff may require a microphone voice chat, but only as a last resort

Verification Process

1. **Initial ticket review** - staff review the tickets and basic account information
2. **In-game supervised tasks** - staff may ask players to perform supervised in-game tasks to verify independent movement and behavior
3. **Independence assessment** - staff evaluate whether players can move and act independently enough to confirm they are separate people
4. **Voice chat (if needed)** - only if in-game tasks are inconclusive, staff may request a brief voice chat as a final verification step

Important Notes

- **Lying to staff during verification is a serious offense** - see [Chat Rules - Lying to Staff](#) for details
- Staff discretion is used in all verification decisions
- Verification is done to protect the server's economy while accommodating legitimate household situations
- Abuse of the exemption system (e.g., using it to hide actual boosting) will result in harsher penalties

Common Questions

Q: What if I play at a public location like a school or library?

A: Public IPs are shared by many people. If you're affected, open a ticket explaining your situation. Staff will evaluate on a case-by-case basis.

Q: Will my exemption be permanent?

A: Exemptions are typically permanent for verified household members. However, staff may revoke exemptions if abuse is detected.

Q: What if my IP changes (e.g., moving to a new house)?

A: IP changes are normal and don't affect your exemption status. Our system tracks account history, not just current IP.

Q: Can I appeal a boosting punishment if I was legitimately sharing with a sibling?

A: Yes. Open a ticket in [#get-support](#) explaining the situation. If you can verify that you are separate legitimate players, staff may reduce or overturn the punishment.